Name:_____ **Player:**_____

Archetype:_____ **Motivation:**_____

Team Roles:_____ **Style:**_____

Primary Attributes

Body:	Charisma:
Dexterity:	Intelligence:
Strength:	Willpower:

Secondary Attributes

Size:	Initiative:
Move:	Natural Defense:
Perception:	Equipped Defense:
Health:	Stun:
Resilience:	Sanity:

Skills	Base	Levels	Rating	Average

Weapon	Ammo	Rate	Range	Rating	Attack	Average

Languages

Talents

Resources

Flaws

Equipment

Ubiquity Dice Key: White=1 die **Red**=2 dice **Blue**=3 dice www.quantumblackgames.com ©2016 Quantum Black Games

Vehicles

Vehicle	Size	DEF	STRC	Speed	HAN	Crew	PASS	Notes

Drones

Drone	SZ	DEF	SPD	STRC	HAN	RNG	CNG	TM	SIG	AUT	TYP	Notes

Rituals

Spell	Difficulty	Required Success	Sanity Attack	Casting Time	Resist	Range	Targets	Notes

Notes